



Eclipse Demo Camp – Nov 09, Berlin

Adapting EclipseLink for Object Teams, of course using Object Teams

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Independent




▶ www.objectteams.org

Object Teams

- **OT/J** since 2001
 - ▶ Java += roles, teams, aspect bindings

- **Object Teams Development Tooling** since 2003
 - ▶ Java Compiler += OT/J constructs
 - ▶ JDT for OT/J (code assist, ui, launch ...)



- **OT/Equinox** since 2006
 - ▶ Equinox += aspect bindings

Object Teams

OT/J

since 2001

- ▶ Java += roles, teams, aspect bindings

Object Teams

since 2003

- ▶ Java
- ▶ JDT

Extreme modularization:

- every concern can be encapsulated in a module
- every **relationship** between concerns can be specified using **explicit bindings**

OT/Equinox

since 2006

- ▶ Equinox += aspect bindings

Object Teams

OT/J

since 2001

- ▶ Java += roles, teams, aspect bindings

Object Teams Development Tooling

since 2003

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OT/Eclipse

since 2006

- ▶ Equi

High Fidelity extension:

- it is still the JDT
- all of the JDT is aware of Object Teams
- plus additional views / actions where needed



Object Teams

OT/J

since 2001

- ▶ Java += roles, teams, aspect bindings

Object Teams

2003

- ▶ Java
- ▶ JDT

Extreme re-use, no compromise:

- find a plug-in/bundle that ~fits your needs?
- make it fit perfectly
- don't cheat, keep a crisp architecture



OT/Equinox

since 2006

- ▶ Equinox += aspect bindings

Recent Development

- ❏ **UML2Tools Case Study**
 - ▶▶ non-invasive customization of GMF editors (M.Mosconi)
- ❏ **OTDT 1.4.0 M1 (E 3.6 M3) available**
 - ▶▶ previously 1 release / ~ 6 weeks – 1 migration / year
 - ▶▶ now fully aligned with Eclipse release train
- ❏ **Object Teams is moving to Eclipse**
 - ▶▶ shall be sub-project of „Tools“
 - ▶▶ <http://eclipse.org/proposals/object-teams>
 - ▶▶ <news://news.eclipse.org/eclipse.objectteams>
- ❏ **Adoption of Student Projects**
 - ▶▶ persistence
 - ▶▶ runtime weaver
 - ▶▶ extended refactoring

Application Development with OT/J

Apply OT/J for ...

- ▶ use case modules

- ▶ use case =  team

- ▶ use case participants =  roles

- ▶ improved MVC

First Case-Study 2003-06

- ▶ performed at GEBIT Solutions



- ▶ N^o 1 lesson: language + tools don't suffice

- ▶ **need integration w/ existing persistence framework!!**

First analysis

- ▶ OT/J is ~ Java , roles are ~ inner classes

- ▶ OR mapper don't support (non-static) inner classes

- ▶ end of story!

Issues with Persisting OT/J Entities

Inner classes – constructor arguments

- ▶ `new Inner()` → `<init>(Enclosing this$0)`
- ▶ OR mappers rely on empty constructor (reflection)

Referential integrity

- ▶ bound role always has (synthetic) reference
 - ▶ to base instance
 - ▶ to enclosing team instance
- ▶ if team or base are deleted role is garbage

Life cycle

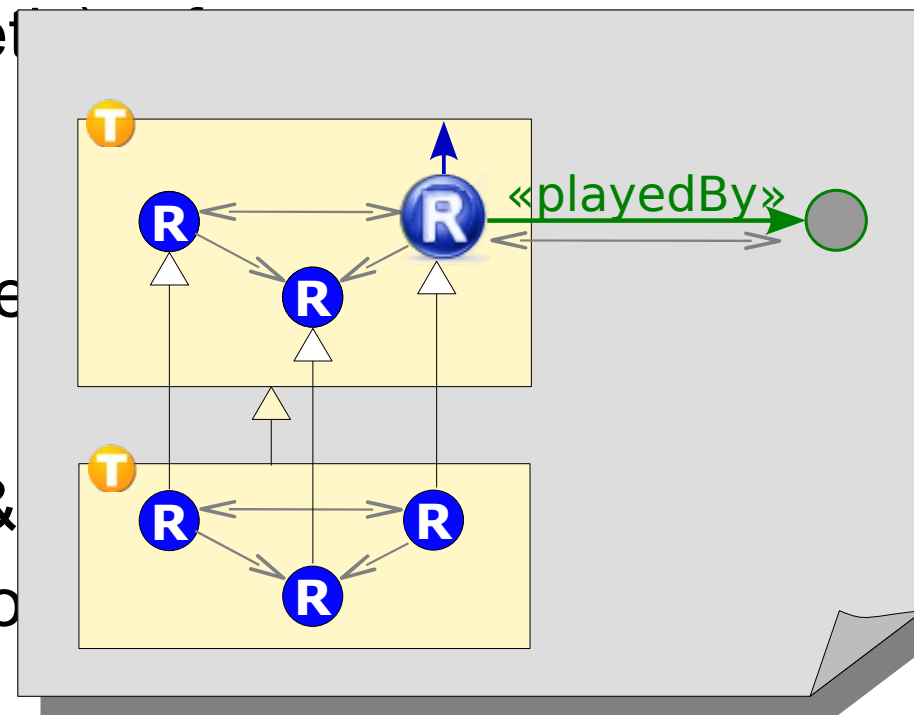
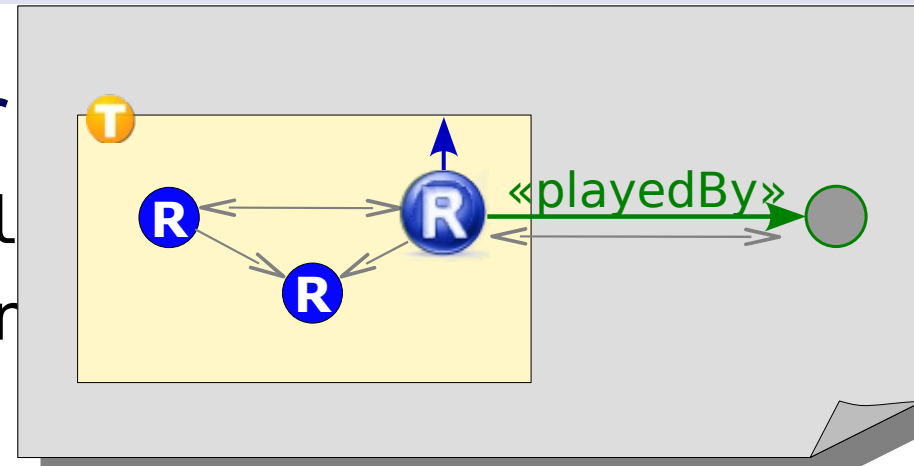
- ▶ role **creation** may be implicit & on-demand („lifting“)
- ▶ role **retrieval** may be lazy (= on-demand)

Enhanced inheritance

- ▶ team inheritance → implicit inheritance of contained roles

Issues with Persisting OT/J Entities

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- Life cycle
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- Enhanced inheritance
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Student Project Olaf Otto

- Select EclipseLink
 - ▶ supports JPA
 - ▶ open source, mature, Eclipse based
- Define requirements
- Setup development environment
 - ▶ OT/J ↔ Maven2 integration
- Adapt EclipseLink ...
 - ▶ ... using OT/J
- Test, develop, document, create demo
- ⇒ Diplom

Requirements

❏ „A1 Transparenz.

Anwender der JPA für Object Teams sollen in die Lage versetzt werden, Teams, Rollen und Basisklassen so auszuzeichnen, **als würde es sich um einfache Java-Klassen (POJOs) handeln.** Die automatisch generierte, sprachinterne Infrastruktur muss dabei vor dem Anwender verborgen bleiben.“

❏ „A2 Schutz der Invarianten.

Die **Wahrung der Invarianten** der Object Teams Applikation, insbesondere die Herstellung und Wahrung der Referentiellen Integrität zwischen den Object Teams-spezifischen Typen **ist Aufgabe der Persistenzlösung.**“

❏ „A3 Konformität.

Die Verwendung der JPA sollte keinen Beschränkungen unterliegen. Ebenso soll die Einführung neuer, nicht in der Spezifikation definierter Auszeichnungsformen vermieden werden. Nur auf diese Weise kann gewährleistet werden, dass die entstehende Lösung von der Verbreitung des **JPA-Standards** und dessen Akzeptanz in der Java-Community profitieren kann.“

Requirements (2/2)

- ❏ „A4 Datenunabhängigkeit.
Während die Kopplung an eine konkrete JPA-Implementierung unvermeidbar ist, muss die **Unabhängigkeit von der verwendeten relationalen Datenbank** und dem eingesetzten SQL-Dialekt erhalten werden.“
- ❏ „A5 Explizite Persistenz.
Die Persistenzeigenschaften aller Typen und ihrer Attribute müssen entsprechend der JPA Spezifikation sichtbar und kontrollierbar sein.“

-
- ❏ **Result:**
 - » Implementation fulfills requirements
 - » Single restriction:
 - » if implicit inheritance is used → `InheritanceStrategy.TABLE_PER_CLASS`

Implementation Statistics

■ EclipseLink adaptation

- 2 team classes
- 14 role classes
- 17 callin method bindings (interception)
- 19 callout method bindings (forwarding)

1349 physical lines of code (540 OT/J + 809 Java)

106 kByte .jar

■ Additional: Integration with Spring

- Support for container managed persistence

Demo Application

„OrderSystem“

plain domain entities:

- Storage, StockItem, Customer, Address

domain teams/roles:

• StockOrder

- **R** Item, **R** Customer, **R** Address

are views of **G** StockItem, **G** Customer, **G** Address

• Reservations

MVC teams (swing)

- ModelAdapterTeam map domain entities to GUI tables

- ControllerAdapterTeam dispatch application events

- GUIAdapterTeam center windows on screen ;-)

data

- hard coded dummy values

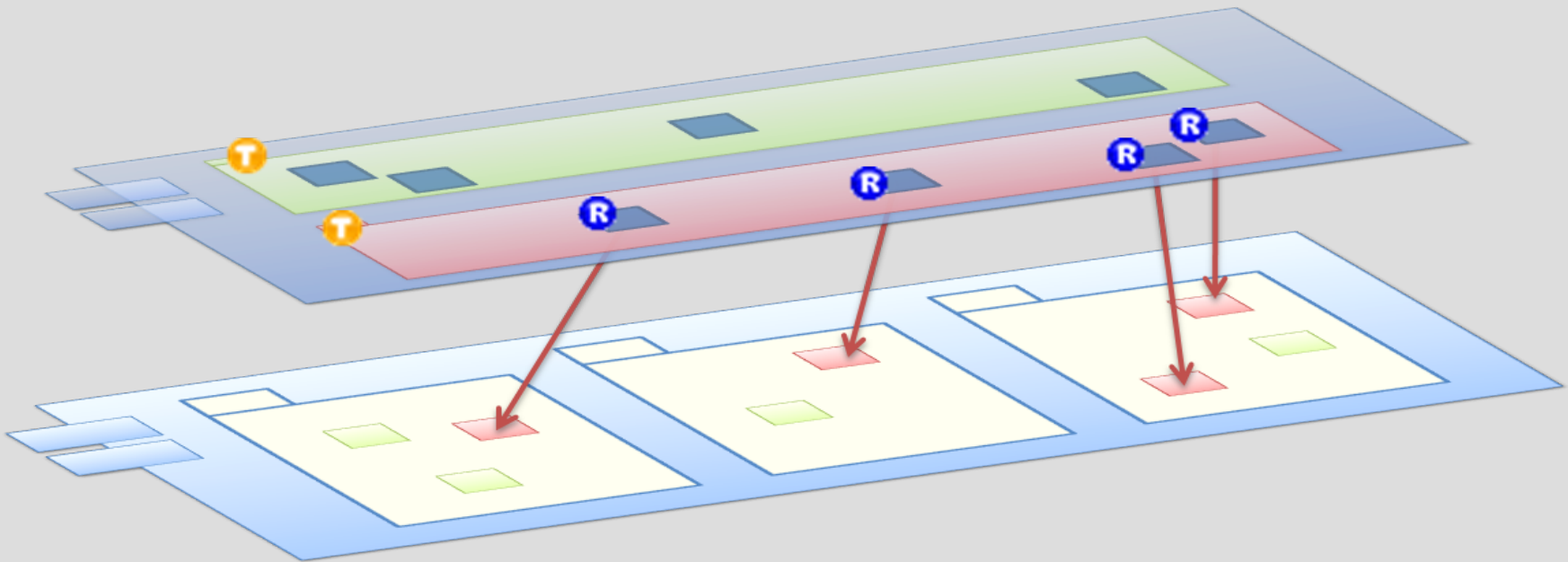
Demo: Adding Persistence to the OrderSystem

Demo Summary

- 100% non-invasive
- XML descriptors
 - ▶ persistence.xml: list persistent teams & roles
 - ▶ orm.xml: specify mapping details
 - ▶ 100% standard JPA
 - ▶ some roles need to use TABLE_PER_CLASS
- Programmatical integration
 - AbstractPersistenceTeam (re-usable)
 - ▶ provide functions for transactioned CRUD
 - OrderSystemPersistenceTeam
 - ▶ connect application life-cycle events
 - ▶ intercept data initialization (dummy vs. from DB)
 - ▶ dispatch events for CRUD

Demo Summary

- 100% non-invasive



Order system persistence team

- connect application life-cycle events
- intercept data initialization (dummy vs. from DB)
- dispatch events for CRUD

Summary

- ❑ Missing persistence for OT/J **was** a barrier
 - ▶▶ **No longer is ;-)**
- ❑ Whatever you do with Java ...
 - ▶▶ for example:
 - ▶▶ writing IDEs
 - ▶▶ customizing generated applications
 - ▶▶ extending existing frameworks
 - ▶▶ application development
 - ▶▶ domain
 - ▶▶ MVC
 - ▶▶ persistence
 - ▶▶ ...
 - ▶▶ it'll be easier with OT/J
 - ▶▶ the result will (can) be better maintainable